

# SC5300 Console User Guide

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For latest revision notes and updates check the Readme.txt file contained on your RAYNOK CD.

# **SC5300 Console** User Guide

The **J.R. Clancy SC5300 Console** is the hardware interface to the **RAYNOK JOFTWARE**. The operator can, with minimal use of the touch screen and/or keyboard, send commands to the software to execute *GO*, *STOP*, *Manual* and all other executable commands from the user programmable macro buttons.

The **J.R. Clancy SC5300 Console** also has the Operator's *E-stop, E-stop Reset, E-stop Reset Lockout* controls and manual control joystick. The **SC5300** macro buttons interface is all done right on the main touch screen. The **SC5300** computer and monitor power is supplied from the **SC5300 Power Distribution**, described later in the manual.

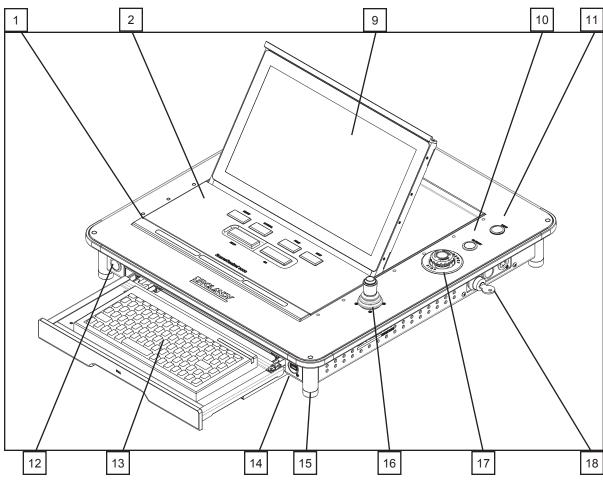
Review the following diagrams on the next few pages and familiarize yourself with the **J.R. Clancy SC5300 Console** buttons, input/output ports, and features.



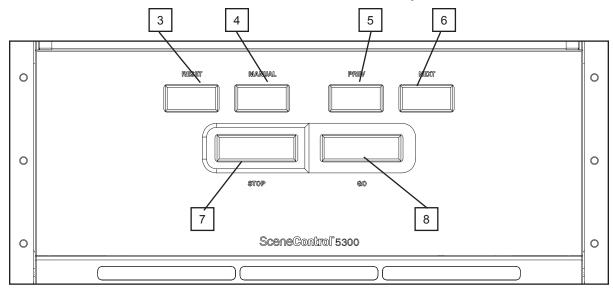
# **SC5300 Console List of Parts**

Review the diagrams below to familiarize yourself with the **SC5300 Console** operator buttons and physical features.

**SC5300 Console\_**ISOMETRIC View Layout



**SC5300 Console**\_Helm View Layout



#### 1 - Hold to Run

- The HTR operator enables and inhibits all axes from motion. Press the HTR to enable all axes; release the HTR to inhibit all axes. The lights will illuminate BLUE when it is held down for the amount of time determined by the **RAYNOK**\*\*JOFTWARE\*\*. The lights will be RED when the system is in E-STOP and ORANGE when the system is in a standby state.

#### 2 - Console Helm

- Them main tactile buttons of the **SC5300 Console** are found here. Refer to the next several lines for detailed information on the buttons.

#### 3 - Reset Axis

- Press this button to reset the axis that is currently selected in the RAYNOK JOFTWARE

#### 4 - Manual Cue

- Used to toggle the **RAYNOK JOFTWARE** from the pre-programmed show cues to the Manual Cue Mode so that the operator can set up a temporary cue.

#### 5 - Previous Cue

- Used to return the RAYNOK JOFTWARE to select the previous show cue for execution.

#### 6 - Next Cue

- Used to advance the RAYNOK JOFTWARE to select the next show cue for execution.

## 7 - Stop

- Used to send the STOP command through the RAYNOK JOFTWARE
- the STOP button is illuminated RED.

#### 8 - GO

- Used to send the GO command through the RAYNOK JOFTWARE
- The GO button is illuminated GREEN.

#### 9 - Console Screen

 The main visual display for the RAYNOK JOFTWARE. See the RAYNOK JOFTWARE GUIDE for further instructions on running the software.

#### 10 - E-Stop Reset

- Used to reset the Emergency Stop System in conjunction with the E-Stop Reset Lockout Switch.

## 11 - Light Dimming Switch

- This switch adjusts the dimming of the LittlLite that is currently connected to either of the XLR ports on the Left and Right side of the Console. Functions for dimming are as follows:
  - Hold the button down to dim the light slowly between the ON and OFF positions.
  - Press the button to toggle the light between ON and OFF.

## 12 - Main PC ON/OFF

- Turns the main PC inside the console ON or OFF. Hold the button down for 4 seconds to turn the computer off, and hold it for 1 second to reset

## 13 - Keyboard

The main keyboard of the computer inside the console. Use this as you would any regular PC keyboard. It is recommended to push the keyboard tray in until it locks in when running the Console in Show Mode.

#### 14 - USB Port

- Plug any USB device into this, such as a memory card stick, external hard drive, or a mouse

## 15 - LED Legs

- The legs will illuminate depending on the state of the system. See (1) for further description of the various system states.

#### 16 – Joystick

- use the joystick to manually jog axes. Press the button on the top of the joystick to enable the jog function on selected axes.

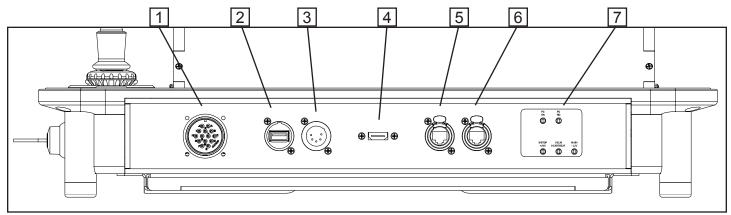
## 17 - Emergency Stop Button

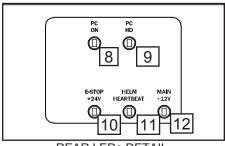
- Used to Stop the entire system in the case of an emergency.

## 18 - E-Stop Reset Lockout

Locks out the local E-stop Reset button so that the resetting of the Emergency Stop System can be properly managed.
 turns Off and On the E-stop System and resets the system in conjunction with the reset button.

## **SC5300 Console\_**Rear View Layout

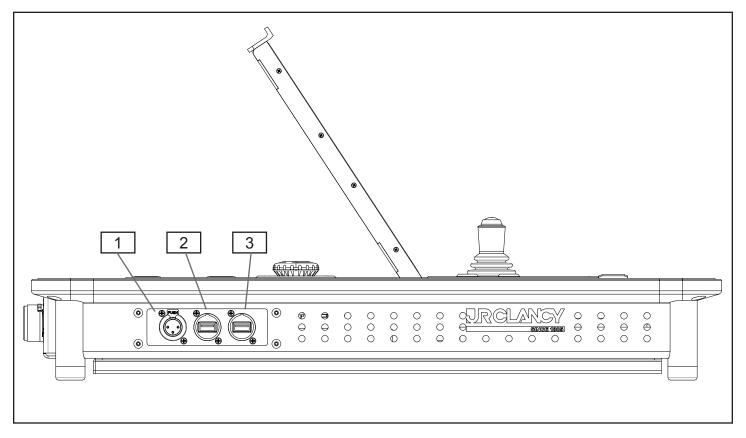




REAR LEDs DETAIL

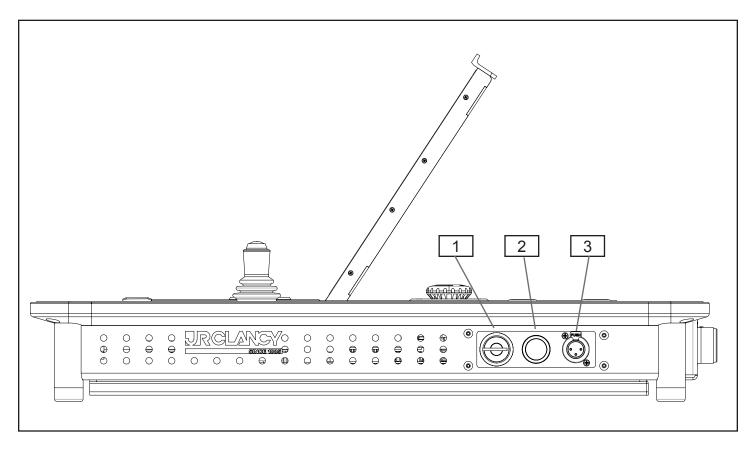
- 1 Emergency Stop I/O
  - Connects the *Emergency Stop, E-stop Reset Lockout key* and the *E-stop Reset buttons* to the main Emergency Stop System.
- 2 USB Port
  - Attach any USB-based device to this port. May or may not be available depending on venue.
- 3 MAIN PC Power Inlet
  - Plug the cable labeled 'Main PC Power' into this socket from the Console Power Distribution.
- 4 HDMI port
  - Connect an extra monitor to this port (clone view)
- 5 NET A FIELD MAIN 10 Base-T port
  - Connects the **SC5300 Console** to the Network Uplink.
- 6 NET A FIELD Spare
  - Do not connect this unless the first link has stopped operating
- 7 Rear LED Indicators
  - Show various states of the PC and the control system as described below
- 8 PC ON
  - The PC is turned on.
- 9 PC HD
  - The PC hard drive is being accessed
- 10 E-STOP +24V
  - The E-Stop System is connected and bringing 24V to the E-STOP Reset, E-STOP BUTTON, and Keyswitch
- 11 HELM Heartbeat
  - Indicates that the HELM PCB is functioning by flashing ON and OFF every 1 second.
- 12- MAIN +12V
  - Indicates that there is 12 Volts running to the PC

# **SC5300 Console** Left View Layout



- 1 Light Power 3-PIN XLR
  - LittleLite +12VDC power source outlet
- 2 USB
  - Plug any USB device into this, such as a memory card stick, external hard drive, or a mouse
- 3 USB
  - Plug any USB device into this, such as a memory card stick, external hard drive, or a mouse

## **SC5000 Console\_**Right View Layout



## 1 – E-Stop Reset Lockout

- Locks out the local E-stop Reset button so that the resetting of the Emergency Stop System can be properly managed. turns Off and On the E-stop System and resets the system in conjunction with the reset button.

## 2 - Console Power Switch

- Turns the **SC5300 Console** HELM on and off. The switch will stay depressed (latched).

## 3 - Light Power 3-PIN XLR

- LittleLite +12VDC power source outlet

## NOTE:

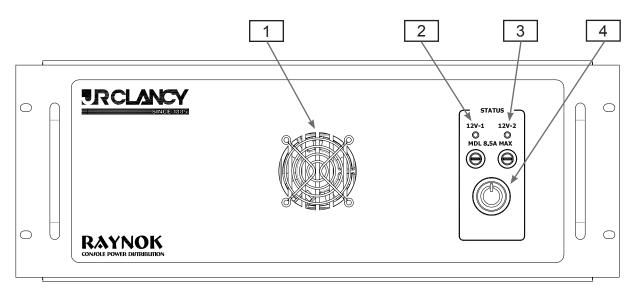
The **SC5300 Console** can be turned OFF and the E-Stop system will still function properly.

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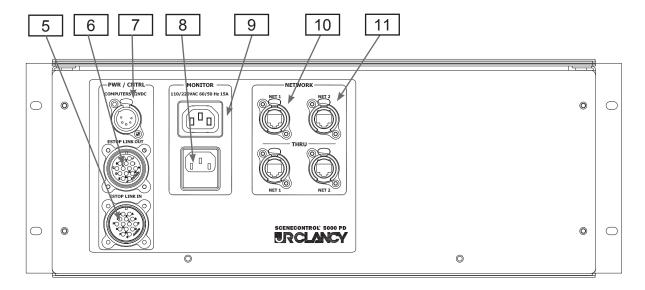
# **SceneControl® Power Distribution**

The **SceneControl Power Distribution** is the main source of power for the **SC5300 Console**. Familiarize yourself with the diagram below and follow safe operating procedures when connecting any cables to their inlets/outlets. Note: The diagram below may not be an exact representation of the PD, but all the items are identical and functionality remains the same.

## **Front View**



## Rear View



## 1 - FAN VENTILATION

- Ensure this vent is not blocked, as the Power Supplies in the unit need sufficient ventilation in order to not overheat

## 2 - MAIN 12VDC INDICATOR / FUSE

- Main and Backup (if Applicable) PC power fuse and power indicator

## 3 - SECONDARY 12VDC INDICATOR / FUSE

- Touch Screen PC, KVM, and NET HUB power fuse and power indicator

#### 4 - Power Button

- Push this button to turn the power on for the 12V Power Supplies. The button will be lit when the power is on

## 5 - E-STOP LINK IN PORT

- connect the main emergency stop system through this port

## 6 - E-STOP LINK OUT PORT

- Used to connect the SceneControl Console to the Emergency Stop System. Connect this port to the rear of the SceneControl Unit.

## 7 - MAIN PC POWER OUTLET

- Used to supply power to the main PC(s) and devices within the Console.

#### 8 - POWER INLET

- Connect the Back-UPS unit to this port to provide the unit with AC Power.

#### 9 - MONITOR POWER OUTLET

- used to supply power to the monitors (NOT USED FOR SC5300).

## 10 - NET-1

- Network 1 pass through ports

## 11 - NET-2

- Network 2 pass through ports

# Connecting the **SC5300 Console** To the Main System

- 1. BEFORE USING YOUR **SC5300 Console** BE SURE YOU UNDERSTAND AND FOLLOW ALL BASIC SAFETY GUIDELINES AS LAID OUT BY YOUR SYSTEM ADMINISTRATOR.
- 2. Ensure that the E-stop button on the **SC5300 Console** is pushed in.
- 3. Press and pull out the local E-stop button on the E-Stop Master Controller to disable the system.
- 4. Connect the Console Power Distribution (PD) to the CONSOLE-1 Port on the E-Stop Master Controller using the E-Stop/Data Extention Cable.
- 5. Pull out the *Emergency Stop* button on the **SC5300 Console**.
- 6. Turn and hold the *Emergency Stop Reset Lockout key* and press the *E-stop Reset* button.
- 7. Release the *Emergency Stop Reset Lockout key* and *E-stop Reset* button.
- 8. The Main Emergency Stop System should now be reset.
- 9. Press the *Emergency Stop* button.
- 10. The Emergency Stop System should now be disabled.
- 11. Turn on the power switch for the **SC5300 Console Helm** using the switch on the right hand side of the console.
- 12. Your **SC5300 Console** will now perform a self-diagnostic test, lamp test and boot up.
- 13. You are now ready to confirm communications and use your **SC5300 Console.**
- 14. Once you have confirmed communications, reset the Main Emergency Stop System by following items 5, 6 and 7 above.

## **IMPORTANT NOTE OF CAUTION!!!**

Before you operate any equipment connected to your system it is imperative that you test your Emergency Stop and E-stop Reset buttons. Failure to do so could result in a serious injury or even death should this equipment not be ready to function when needed.

# **Console Startup & Shutdown Procedure**

## **Startup**

Turn Main Computer "ON"

Wait for computer to boot up

Start **RAYNOK** and Login

Open the Show File needed for the venue.

Setup Menu - "GO ONLINE"

Reset E-Stop System - Turn the key switch to the right, hold and press "RESET".

Setup menu - "EXIT E-STOP RESET MODE" (If Applicable)

Turn Console "ON" - Power Switch on Right

## **Shutdown**

E-Stop system - Push in and pull out E-Stop Button

Setup menu - "GO OFFLINE"

"YES" to save current positions

File Menu - "EXIT"

Save Changes - "YES"

Computer Start menu - "SHUT DOWN" (wait until computer totally shuts down)

## **RAYNOK Basic Procedures**

## **To Move Battens**

Reset E-Stop system

Setup Menu - "EXIT E-STOP RESET MODE"

Select batten

Set target by using any of the following

- 1. Use "INTRIM" macro
- 2. Use "OUTTRIM" macro
- 3. Or use "ASK TARGETS" macro

Reset Axis

Press "GO" to initiate movement

Press "STOP" to stop if needed

Press "CLEAR" to deselect all battens

Press "MANUAL CUE" twice to clear targets

Select another batten

And so on....

# **To Jog Battens**

Select batten.

Reset Axis

Press down the button on top of the joystick to start the machine, and move the joystick in desired direction and to jog the batten

## Test and Boot Up of the SC5300 Console

After turning on the power to the **SC5300 Console** it will perform a lamp test to illustrate to you that all of the LED indicators are in proper working order. The LEDs will turn on and then off, chase from left to right, top to bottom and then turn on and off again.

Once this lamp test is complete the **SC5300 Console** will complete its boot up process and self test and be ready for use. For details on how to confirm that the unit is communicating with the rest of the network properly refer to your **RAYNOK JOFTWARE GUIDE**.

# **SC5300 Console Manual Control Joystick**

The Manual Control Joystick is available for the operator to use to control individual or non-linked axis or axis groups for simple jog moves.

## **Basic Operation**

- 1. BEFORE USING YOUR **SC5300 CONSOLE** LOCAL MANUAL CONTROL JOYSTICK, BE SURE YOU UNDERSTAND AND FOLLOW ALL BASIC SAFETY GUIDELINES AS LAID OUT BY YOUR SYSTEM ADMINISTRATOR.
- Select an axis by highlighting it on your monitor with your mouse. Refer to your RAYNOK JOFTWARE GUIDE for details on how to do this properly.
- 3. Allow the joystick to sit in its centre "off" position without the aid of your hand.
- 4. Press and hold the Joystick Enable button on the top of the joystick.
- 5. Wait approximately 2 seconds for the drive to produce torque and engage the brake relays.
- 6. You should see the status of the selected axis change to *Jogging*. Refer to your **RAYNOK JOFTWARE GUIDE** for details on the *Status Column* display
- 7. While looking at the machine, scenery or load in motion, gently ease the joystick in the direction of intended travel.
- 8. Ease up on the joystick as you approach the intended stopping point.
- 9. For a quick stop, release the Drive Enable button. (CAUTION: BE certain that a quick stop will NOT damage attached equipment BEFORE attempting to release the Drive Enable while in motion)

**N**otes

**N**otes